

Algorithms and Complexity (AC)

Fifth Lecture (9th of October, 2023)

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LNMB – Landelijk Netwerk Mathematische Besliskunde

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Dealing with NP-hard problems: Approximation

Basic definitions ✓

Ad-hoc approaches ✓

LP-based approaches ←

Approximation Schemes

In-approximability

LP-based approaches

1. Find an exact ILP formulation
2. Relax integrality constraints (ILP \rightarrow LP)
3. Solve the LP relaxation in polynomial time
4. Round the optimal LP solution to approximate ILP solution (preserving feasibility!)

Communication delay scheduling (COMM-DELAY)

Instance: unit time jobs J_1, \dots, J_n ; precedence constraints between some jobs

Goal: find a feasible schedule on n machines that obeys unit communication delays and minimizes makespan

- Unit time jobs: job J_a runs from $S(J_a)$ to $C(J_a) := S(J_a) + 1$
- Precedence constraints = partial order " \rightarrow " on the jobs
- If $J_a \rightarrow J_b$ then $C(J_a) \leq S(J_b) \iff J_a$ must be completed before J_b is started
- Unit communication delay for $J_a \rightarrow J_b$
 - if J_a and J_b run on same machine then $C(J_a) \leq S(J_b)$
 - if J_a and J_b run on different machines then $C(J_a) + 1 \leq S(J_b)$
- Number n of machines is not a bottleneck

Communication delay scheduling

m_1	j_1	$j_2(j_1)$		
m_2			$j_3(j_1)$	$j_4(j_3)$
\vdots				

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Notation:

- $\text{Pred}(J_a)$ denotes the set of all predecessors J_b of J_a (with $J_b \rightarrow J_a$)
- $\text{Succ}(J_a)$ denotes the set of all successors J_b of J_a (with $J_a \rightarrow J_b$)

Observation

At most one predecessor of J_a can complete at $C(J_a) - 1$.

At most one successor of J_a can start at $C(J_a)$.

Modelling idea:

Introduce 0-1-variable x_{ab} that indicates the delay of $J_a \rightarrow J_b$

- $x_{ab} = 0$ means that J_b starts directly after J_a on same machine
- $x_{ab} = 1$ means that J_b starts at time $C(J_a) + 1$ or later

ILP formulation

$$\begin{aligned} \min \quad & C \\ \text{s.t.} \quad & \sum_{i \in \text{Pred}(j)} x_{ij} \geq |\text{Pred}(j)| - 1 \quad \text{for } j = 1, \dots, n \\ & \sum_{i \in \text{Succ}(j)} x_{ji} \geq |\text{Succ}(j)| - 1 \quad \text{for } j = 1, \dots, n \\ & C_i + 1 + x_{ij} \leq C_j \quad \text{for } J_i \rightarrow J_j \\ & 1 \leq C_j \leq C \quad \text{for } j = 1, \dots, n \\ & x_{ij} \in \{0, 1\} \quad \text{for } J_i \rightarrow J_j \end{aligned}$$

Variables:

- C_j : real variable encodes completion time of J_j
- x_{ij} : 0-1-variable encodes delay of $J_i \rightarrow J_j$
- C : real variable encodes makespan of schedule

Questions?

Questions?

LP relaxation

$$\begin{aligned} \min \quad & C \\ \text{s.t.} \quad & \sum_{i \in \text{Pred}(j)} x_{ij} \geq |\text{Pred}(j)| - 1 \quad \text{for } j = 1, \dots, n \\ & \sum_{i \in \text{Succ}(j)} x_{ji} \geq |\text{Succ}(j)| - 1 \quad \text{for } j = 1, \dots, n \\ & C_i + 1 + x_{ij} \leq C_j \quad \text{for } J_i \rightarrow J_j \\ & 1 \leq C_j \leq C \quad \text{for } j = 1, \dots, n \\ & 0 \leq x_{ij} \leq 1 \quad \text{for } J_i \rightarrow J_j \end{aligned}$$

Variables:

- C_j : real variable encodes completion time of J_j
- x_{ij} : real variable encodes **relaxed** delay of $J_i \rightarrow J_j$
- C : real variable encodes makespan of schedule

Approximation algorithm

1. Compute the optimal LP solution x_{ij}^*, C_j^*, C^* .
2. Round the LP solution to a feasible ILP-solution $\tilde{x}_{ij}, \tilde{C}_j, \tilde{C}$.

How to round the LP solution

For every precedence constraint $J_i \rightarrow J_j$ do:

If $x_{ij}^* < 1/2$ then $\tilde{x}_{ij} = 0$

If $x_{ij}^* \geq 1/2$ then $\tilde{x}_{ij} = 1$

For every job J_j do:

$$\tilde{C}_j = \max \left\{ \tilde{C}_i + 1 + \tilde{x}_{ij} : J_i \rightarrow J_j \right\}$$

For the makespan do:

$$\tilde{C} = \max \{ \tilde{C}_i \}$$

Lemma (feasibility)

The rounded solution \tilde{x}_{ij} , \tilde{C}_j , \tilde{C} is feasible for the ILP.

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since for at most one $i \in \text{Pred}(j)$, we have $x_{ij}^* < 1/2$

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Constraints

$$C_i + 1 + x_{ij} \leq C_j$$

are satisfied by construction.

Questions?

Questions?

Lemma (guarantee, part 1)

For every constraint $J_i \rightarrow J_j$, we have $1 + \tilde{x}_{ij} \leq \frac{4}{3}(1 + x_{ij}^*)$.

Proof:

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For every job J_j , we have $\tilde{C}_j \leq \frac{4}{3}C_j^*$.

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Induction on precedence constraint graph.

If $|\text{Pred}(j)| = 0$, $\tilde{C}_j = C_j^* = 1$.

If $|\text{Pred}(j)| > 1$, we have that \tilde{C}_j is by definition

$$\max \left\{ \tilde{C}_i + 1 + \tilde{x}_{ij} : J_i \rightarrow J_j \right\}$$

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$$\max \left\{ \tilde{C}_i + 1 + \tilde{x}_{ij} : J_i \rightarrow J_j \right\} \leq \max \left\{ \frac{4}{3}C_i^* + \frac{4}{3}(1 + x_{ij}^*) : J_i \rightarrow J_j \right\}.$$

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We obtain:

Lemma (guarantee, part 3)

The makespan satisfies $\tilde{C} \leq \frac{4}{3}C^*$.

Questions?

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Theorem

This poly-time approximation algorithm has approximation ratio $4/3$.

Is this bound tight?

Theorem

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Is this bound tight?

Example

- $3k + 1$ jobs $A_1, \dots, A_{k+1}; B_1, \dots, B_k; C_1, \dots, C_k$

- Precedence constraints:

$A_i \rightarrow B_i$ and $A_i \rightarrow C_i$ for $i = 1, \dots, k$

$B_i \rightarrow A_{i+1}$ and $C_i \rightarrow A_{i+1}$ for $i = 1, \dots, k$

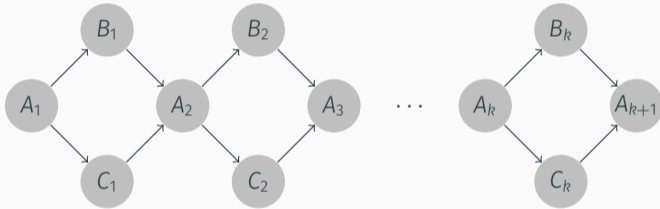
→ What is the minimum makespan for this example?

→ Write down the LP.

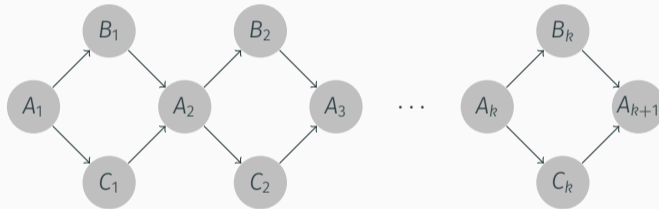
→ What solution will the LP return?

→ What will the approximation algorithm return?

Structure of precedence constraints of the example instances



Structure of precedence constraints of the example instances



What could be good LP-relaxations for this class of instances?

LP in the example

Feasible LP solution:

$$x_{A_i B_i} = x_{A_i C_i} = x_{B_i A_{i+1}} = x_{C_i A_{i+1}} = \frac{1}{2} \text{ for } i = 1, \dots, k$$

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min C

s.t.

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$$\begin{array}{ll} \min & C \\ \text{s.t.} & \text{(Predecessor constraints)} \\ & x_{A_i B_i} \geq 0 \quad \text{for } i = 1, \dots, k \\ & x_{A_i C_i} \geq 0 \quad \text{for } i = 1, \dots, k \\ & x_{B_i A_{i+1}} + x_{C_i A_{i+1}} \geq 1 \quad \text{for } i = 1, \dots, k \end{array}$$

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LP in the example

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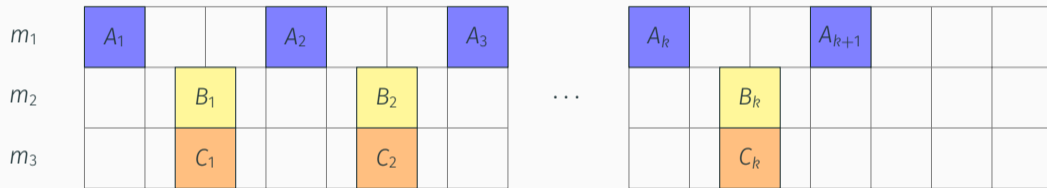
Communication delay scheduling

With all delays at $\frac{1}{2}$, the relaxed schedule looks as follows:



Communication delay scheduling

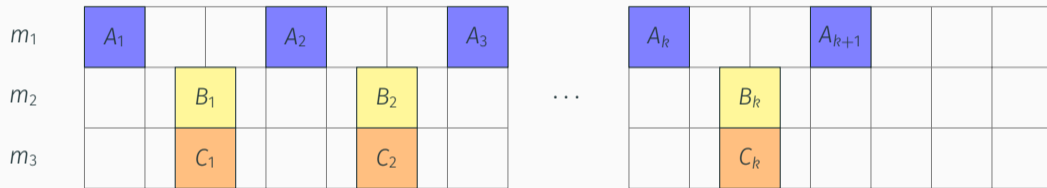
With all delays at $\frac{1}{2}$, the relaxed schedule looks as follows:



$$C_{A_1} = 1, C_{B_1} = 2.5, C_{C_1} = 2.5, C_{A_2} = 4, C_{B_2} = 5.5, C_{C_2} = 5.5, C_{A_3} = 7, \dots$$

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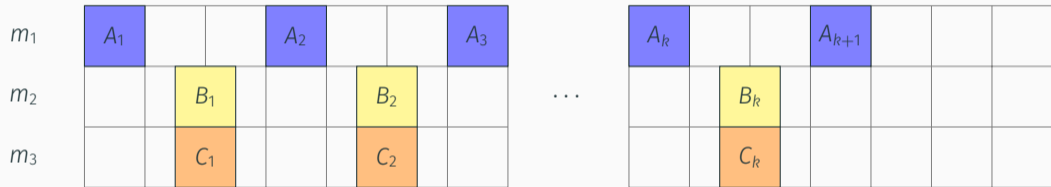


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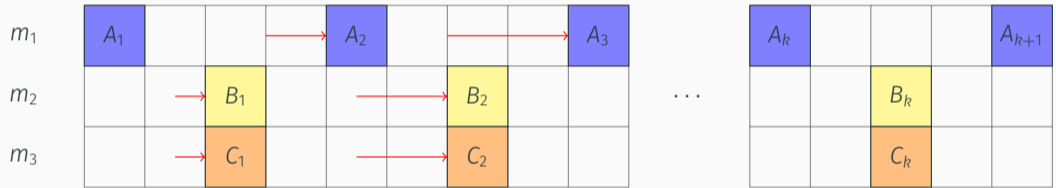
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Thus the makespan is $1 + 3k$

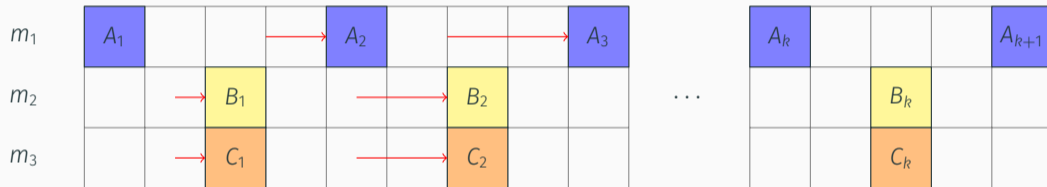
Communication delay scheduling

When rounded, the approximation algorithm obtains the following solution:



Communication delay scheduling

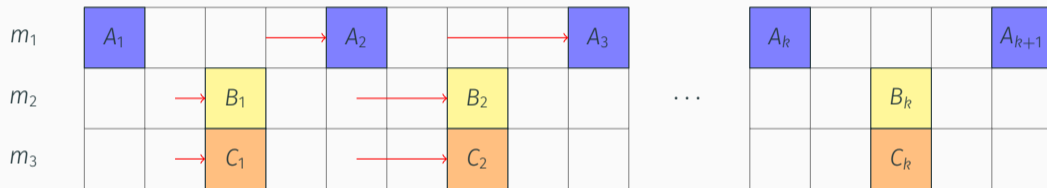
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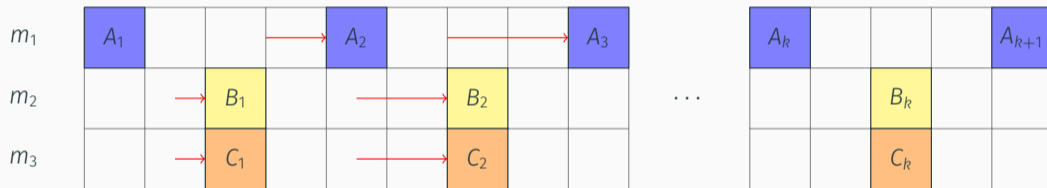


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Communication delay scheduling

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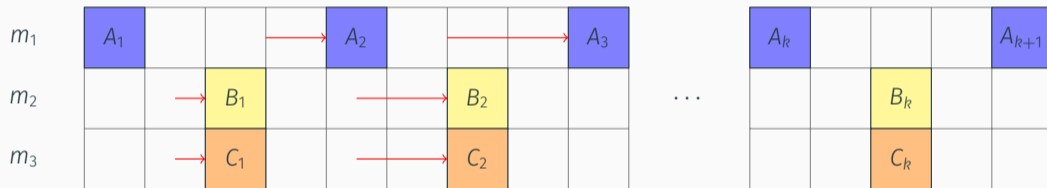
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Thus the makespan for the approximation algorithm is $1 + 4k$

Communication delay scheduling

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This solution is optimal, since after each A_i , either B_i or C_i has to incur a delay of 1 (they can not be executed at the same time on the same machine as A_i).

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If we take an instance I_k from this class of instances, we have

$$\frac{\text{app}(I_k)}{\text{opt}(I_k)} = \frac{1 + 4k}{1 + 3k}$$

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hence we conclude the ratio is tight for our approximation algorithm. ✓

Questions?

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Approximation Schemes

Definition (for minimization problem)

A **Polynomial Time Approximation Scheme (PTAS)** is a family of approximation algorithms A_ϵ for $\epsilon > 0$ with approximation guarantee $1 + \epsilon$, and for every fixed ϵ running time polynomially bounded in instance size

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Typical running times for PTAS:

$$n^{1/\epsilon}, n^{2/\epsilon^3}, (1/\epsilon)^{1/\epsilon} n^4, n^2/\epsilon^5, 3^{1/\epsilon} n^3, (4/\epsilon)! n^{2/\epsilon}$$

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For maximization problems
approximation guarantee of A_ϵ is $1 - \epsilon$

Questions?

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Makespan minimization (1)

Makespan minimization on $m = 2$ machines

Instance: n jobs with processing times p_1, \dots, p_n

Goal: assign jobs to two machines so that the makespan is minimized

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- Let $L := \max \{ \max p_i, \frac{1}{2} \sum_{i=1}^n p_i \}$, and recall $L \leq \text{opt}(I)$

Makespan minimization (1)

Makespan minimization on $m = 2$ machines

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Approximation algorithm

1. Classify processing times into **big** ($p_j > \varepsilon L$) and **small** ($p_j \leq \varepsilon L$)
2. Compute all assignments of big jobs to machines
3. For each such assignment,
 add the small jobs greedily to the schedule for big jobs
4. Output the best schedule found

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Analysis of the algorithm:

Approximation algorithm

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Analysis of the algorithm:

- running time?
- approximation guarantee?

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Running time:

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Running time:

Step 1 & 4:

Approximation algorithm

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Running time:

Step 1 & 4: $O(n)$

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Running time:

Step 1 & 4: $O(n)$

Step 2 & 3:

Approximation algorithm

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Step 2 & 3:

- number of big jobs:

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Step 2 & 3:

- number of big jobs: $\leq \frac{\sum_{i=1}^n p_i}{\epsilon L}$

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Running time:

Step 1 & 4: $O(n)$

Step 2 & 3:

- number of big jobs: $\leq \frac{\sum_{i=1}^n p_i}{\epsilon L} \leq \frac{\sum_{i=1}^n p_i}{\epsilon \frac{1}{2} \sum_{i=1}^n p_i}$

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Running time:

Step 1 & 4: $O(n)$

Step 2 & 3:

$$\bullet \text{ number of big jobs: } \leq \frac{\sum_{i=1}^n p_i}{\epsilon L} \leq \frac{\sum_{i=1}^n p_i}{\epsilon \frac{1}{2} \sum_{i=1}^n p_i} \leq 2/\epsilon$$

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- number of assignments of big jobs on machine (disregarding order): $2^{2/\epsilon}$

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- number of assignments of big jobs on machine (disregarding order): $2^{2/\epsilon}$
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Questions?

Questions?

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Approximation ratio:

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Approximation ratio:

- One of the $2^{2/\epsilon}$ assignments agrees with the assignment of big jobs in optimal schedule

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Makespan minimization

Approximation algorithm

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$$\frac{A_\epsilon(I)}{\text{opt}(I)} \leq \frac{\text{opt}(I) + \epsilon L}{\text{opt}(I)} \leq \frac{\text{opt}(I) + \epsilon \text{opt}(I)}{\text{opt}(I)} = 1 + \epsilon$$

Theorem

Makespan minimization on $m = 2$ machines has a PTAS.

More precisely, for any $\epsilon \leq 1$, a $(1 + \epsilon)$ -approximation can be found in time $O(2^{2/\epsilon} \cdot n)$.

Questions?

Questions?

Definition (for minimization problem)

A Fully Polynomial Time Approximation Scheme (FPTAS) is a family of approximation algorithms A_ϵ for $\epsilon > 0$ with approximation guarantee $1 + \epsilon$, and running time polynomially bounded in instance size **and** $\frac{1}{\epsilon}$

For maximization problems
approximation guarantee of A_ϵ is $1 - \epsilon$

Running time examples: n^2/ϵ , $nm\epsilon^2$, $(n^2 + m \log m)\epsilon^{1.5}$, n^3/ϵ^2 , ...

Questions?

Questions?

In-approximability

Summary: approximation algorithms

- 2-approximation for (weighted) vertex cover
- $\frac{3}{2}$ -approximation for metric TSP and visit-each-city-possibly-several-times version in non-metric instances
- $\frac{4}{3}$ -approximation for communication delay scheduling
- $(1 + \epsilon)$ -approximation for makespan minimization

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- 2-approximation for (weighted) vertex cover
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- $(1 + \epsilon)$ -approximation for makespan minimization

Are these the best polynomial-time approximation algorithms for these problems that are possible?

How do we prove such a statement?

→ **Inapproximability**

Chromatic number (COLORING)

Instance: an undirected graph $G = (V, E)$

Goal: find proper coloring of V with smallest possible number of colors
(colors $1, 2, \dots, k$; adjacent vertices receive different colors)

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Fact

There exists polynomial time transformation¹ from 3-SAT to COLORING
such that

satisfiable 3-SAT instances translate into graphs with $\chi(G) \leq 3$

unsatisfiable 3-SAT instances translate into graphs with $\chi(G) \geq 4$

¹See, e.g., <https://www.youtube.com/watch?v=DQdR40emsAc>, or https://www.youtube.com/watch?v=B5_m8lKULLI (nicer video, but reduction is from Circuit SAT)

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Theorem

If COLORING has poly-time approximation algorithm with ratio $r < 4/3$, then $P=NP$.

¹See, e.g., <https://www.youtube.com/watch?v=DQdR40emsAc>, or https://www.youtube.com/watch?v=B5_m8lKULLI (nicer video, but reduction is from Circuit SAT)

The **Gap Technique** is a method for establishing in-approximability of a minimization problem X with integral objective values:

1. Take an NP-hard problem Y

2. Construct a poly-time transformation from Y to X

such that

YES-instances of Y translate into X -instances with value $\leq A$

NO-instances of Y translate into X -instances with value $\geq B$

3. Conclude:

If X has poly-time approximation algorithm with ratio $r < B/A$

then $P=NP$

Questions?

Questions?

Communication delay scheduling (COMM-DELAY)

Instance: unit time jobs J_1, \dots, J_n ;

precedence constraints between some jobs

Goal: find a feasible schedule on n machines

that obeys unit communication delays and minimizes makespan

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There exists poly-time transformation from 3-SAT to COMM-DELAY

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Does this result give us an inapproximability result for COMM-DELAY?

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Theorem

If COMM-DELAY has poly-time approximation algo with ratio $r < 7/6$, then $P=NP$.

TSP (Optimization version, visit-each-city-at-most-once version)

Instance: cities $1, \dots, n$; distances $d(i, j)$

Goal: find roundtrip of smallest possible length that visits each city at most once

Theorem

If TSP has poly-time approximation algo with ratio $r < \infty$,
then P=NP.

Proof:

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- Transform an instance I defined by a graph $G = (V, E)$ of HC into an instance I' of TSP by defining distances

$$d(i, j) := \begin{cases} 1 & \text{if } \{i, j\} \in E \\ r \cdot |V| & \text{otherwise} \end{cases}$$

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- Solve TSP in that graph using A
- If there is a Hamiltonian circuit, then $\text{opt}_{\text{TSP}}(I') = |V| \Rightarrow A(I') < r|V|$

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If there is no Hamiltonian circuit, then $\text{opt}_{\text{TSP}}(I') \geq r|V| \Rightarrow A(I') \geq r|V|$

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- If there is a Hamiltonian circuit, then $\text{opt}_{\text{TSP}}(I') = |V| \Rightarrow A(I') < r|V|$
If there is no Hamiltonian circuit, then $\text{opt}_{\text{TSP}}(I') \geq r|V| \Rightarrow A(I') \geq r|V|$
- If $A(I') < r|V|$, return 'YES', if $A(I') \geq r|V|$, return 'NO'.

Questions?

Questions?

Other examples of approximation schemes

Euclidean TSP

Instance: Points $(x_1, y_1), \dots, (x_n, y_n)$ in the plane \mathbb{R}^2

Goal: Find a Round-tour that minimizes the total Euclidean distance

Theorem (Arora, Mitchell)

There is an $(1 + \varepsilon)$ -approximation algorithm for Euclidean TSP running in time $O(n^{O(\varepsilon)})$.

- The running time was later improved to $O(n(\log n)^{1/\varepsilon})$ by Arora.
- Result was found independently by Arora and Mitchell, both received the Gödel prize for it.
- We'll skip a detailed exposition of this algorithm in this course.

Knapsack

Instance: Items $1, \dots, n$, each with a weight w_i and value v_i ; an integer W .

Goal: Find a subset $X \subseteq \{1, \dots, n\}$ maximizing $\sum_{i \in X} v_i$ under the constraint that $\sum_{i \in X} w_i \leq W$.

Knapsack is weakly NP-Complete.

Theorem (Folklore)

There is an algorithm $(1 - \epsilon)$ -approximation algorithm for Knapsack running in time $O(n^3/\epsilon)$.

- The algorithm is discussed in week 7.

Other examples of approximation schemes: Planar Independent Set

Planar graph: A graph that admit a drawing in \mathbb{R}^2 without crossing of edges.

Planar Independent Set

Instance: A planar graph G .

Goal: Find a independent of G of maximum size.

Planar independent set is NP-complete.

Theorem (Baker)

There is an algorithm $(1 - \epsilon)$ -approximation algorithm for Planar Independent Set running in time $O(2^{O(1/\epsilon)}n^4)$.

- The algorithm is discussed in week 8.

Questions?

Questions?

From next week, Tom van der Zanden takes over the AC course.
He will contact you via email. There will be a new zoom link.

Thank you! Goodbye! Enjoy the rest of the course!