

# Algorithms and Complexity

Basic concept: Graphs

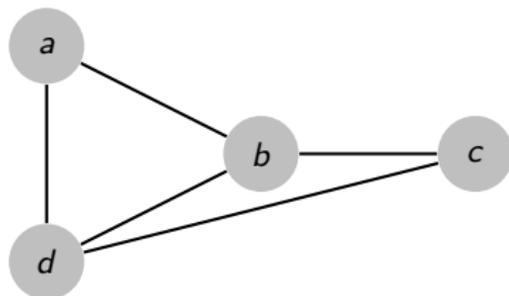
Marie Schmidt & Tom van der Zanden

(Based on slides by Gerhard Woeginger and Jesper Nederlof )

Landelijk Netwerk Mathematische Besliskunde

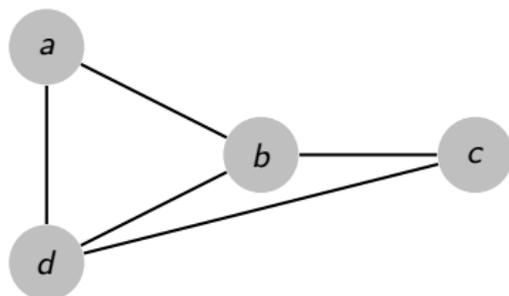
## Basic concepts: Graphs

Graph: pair  $(V, E)$  where  $V$  is set of *vertices* and  $E$  is a set of pairs of vertices called *edges*



We often denote edges as  $\{u, v\}$  where  $u$  and  $v$  are the vertices that are connected by the edge. E.g.,  $\{a, b\}$ .

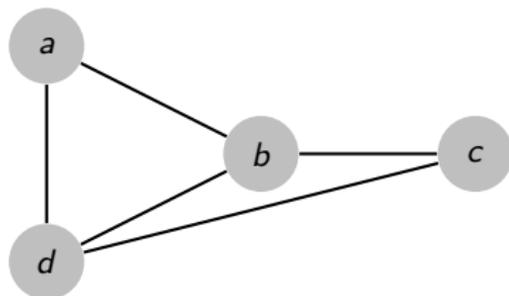
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Also commonly used

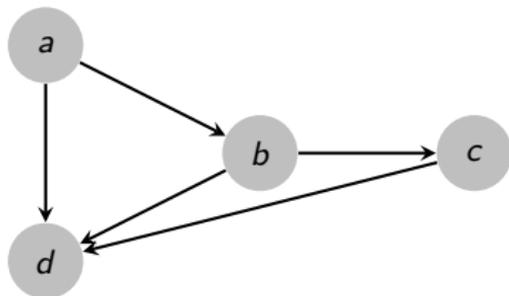
- network  $\hat{=}$  graph
- node  $\hat{=}$  vertex
- arc  $\hat{=}$  (directed) edge

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In some applications, edges have *edge weights*.

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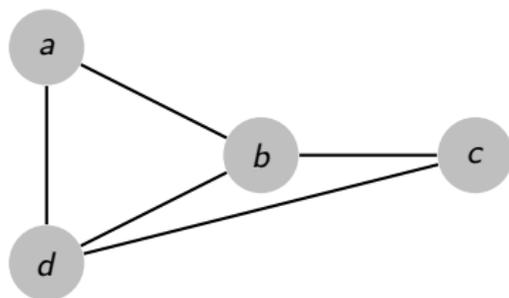


In some applications: edges are *directed*.

Then we write  $(a, b)$  to refer from the directed edge from  $a$  to  $b$ .

$(b, a)$  would be the edge in opposite direction.

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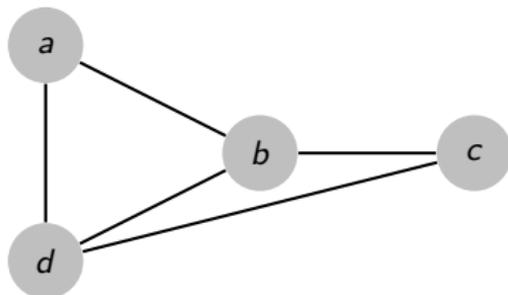


## Vocabulary:

- Two vertices are called adjacent, if they are connected by an edge.
- A vertex is called incident to an edge, if it is contained in the edge.

## Basic concepts: graph

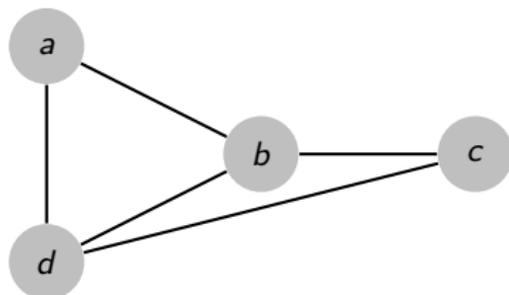
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### Graph encoding (undirected graphs)

- Adjacency list:  $(\{a, b\}, \{a, d\}, \{b, c\}, \{b, d\}, \{c, d\})$

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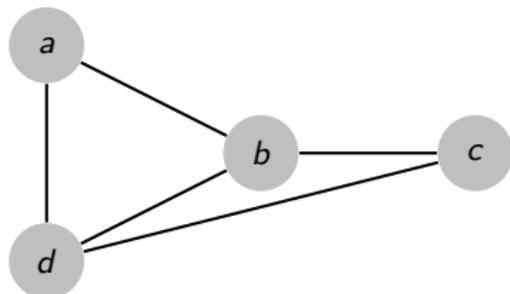
## Graph encoding (undirected graphs)

- Adjacency list:  $(\{a, b\}, \{a, d\}, \{b, c\}, \{b, d\}, \{c, d\})$

- Adjacency matrix:

	a	b	c	d
a	0	1	0	1
b	1	0	1	1
c	0	1	0	1
d	1	1	1	0

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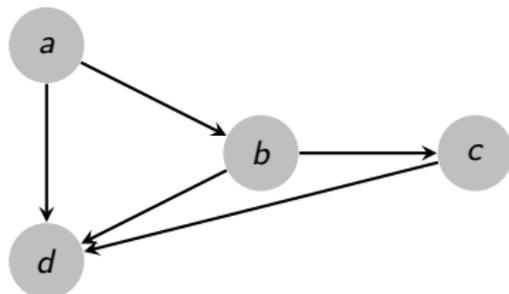
- Adjacency matrix:

	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>
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<i>d</i>	1	1	1	0

- Incidence matrix:

	<i>e1</i>	<i>e2</i>	<i>e3</i>	<i>e4</i>	<i>e5</i>
<i>a</i>	1	1	0	0	0
<i>b</i>	1	0	1	1	0
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<i>d</i>	0	1	0	1	1

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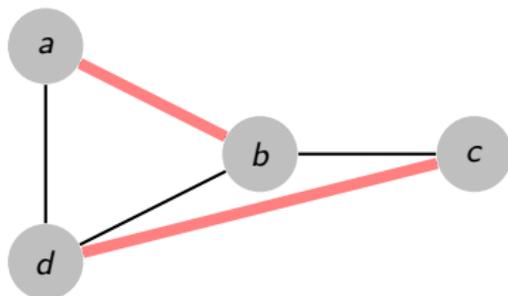
	a	b	c	d
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	e <sub>1</sub>	e <sub>2</sub>	e <sub>3</sub>	e <sub>4</sub>	e <sub>5</sub>
a	-1	-1	0	0	0
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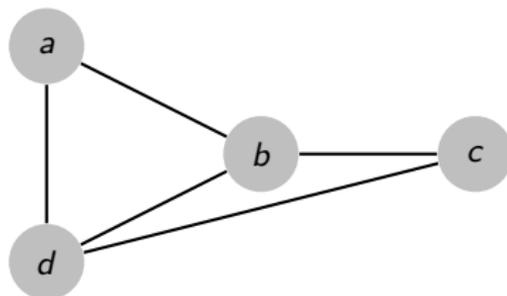


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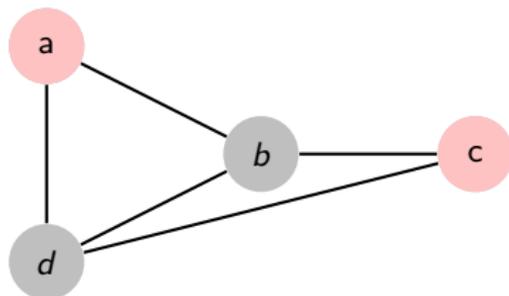
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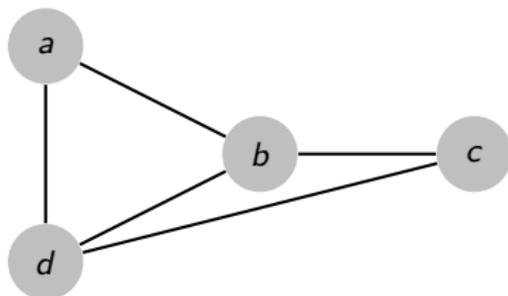
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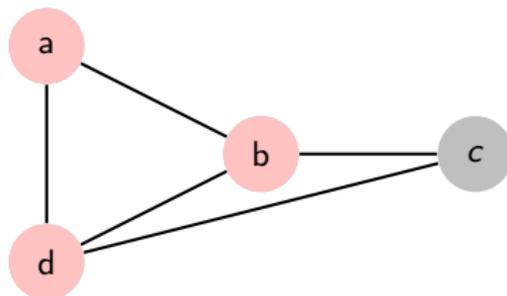
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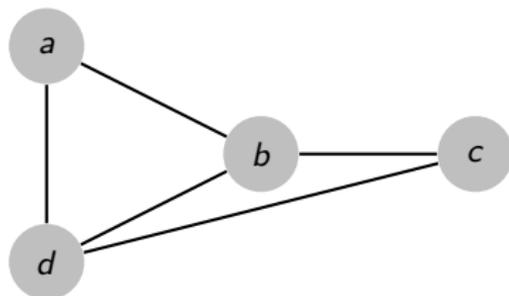
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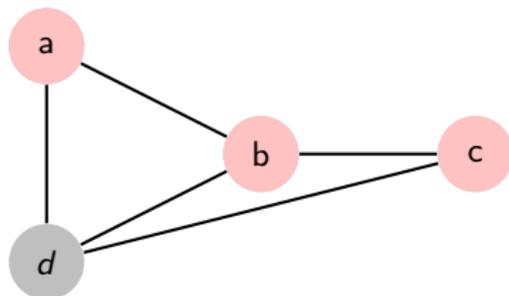
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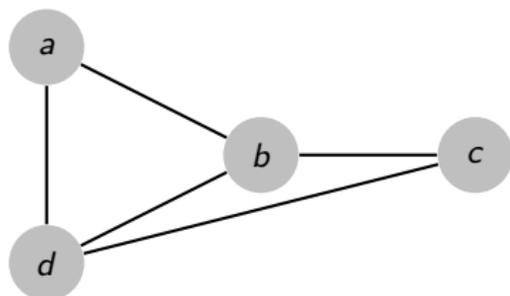
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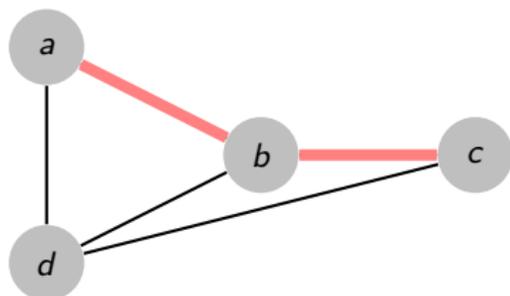
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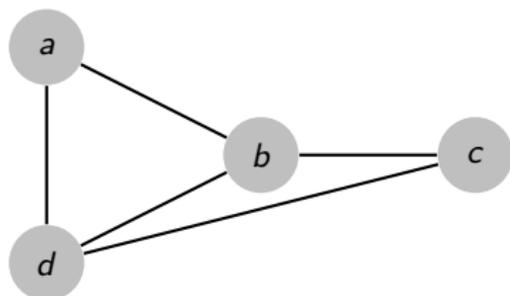
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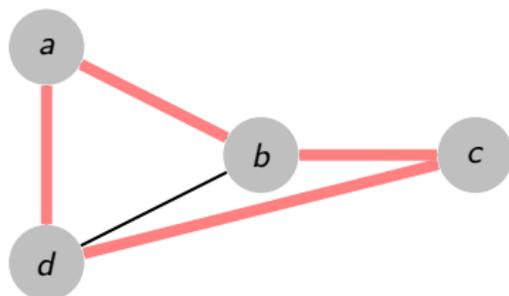
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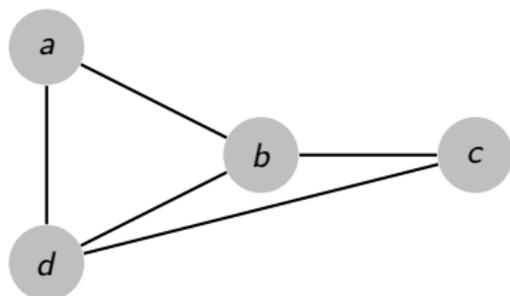
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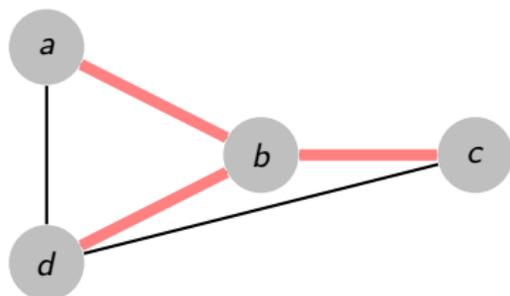
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